

Pulp Fiction

Media-related & Humour Catalogue October 2021

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All the books in this catalogue are new books due for release in **October 2021**.

Because they are new books, we are at the whim of the publishers and, to some extent, the shipping companies – books can sometimes arrive later (or earlier) than, or occasionally be a different retail price than originally quoted. Because space is a luxury, we bring in limited quantities of books. Prices are subject to change without notice.

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Until next time, good reading!
Ron and Leanne

Abbreviations used in this catalogue:

PBK = 'A' & 'B' format (standard size) paperback
TP = 'B+' & 'C' format (oversize) paperback
HC = Hardcover or cloth binding

Harry Potter – Magical Creatures:

a Movie Scrapbook

This magical scrapbook presents the incredible beings, beasts and creatures from the *Harry Potter and Fantastic Beasts* films; plus bonus art prints, stickers and fun collectable inserts. From tiny Bowtruckles to enormous fire-breathing dragons, the dazzling array of magical creatures in the wizarding world play a fascinating role in the *Harry Potter* films. Giant spiders lurk in the shadows, pixies run riot and majestic Hippogriffs take flight. This scrapbook explores how moviemakers brought these amazing characters to life on screen, presenting filming secrets, concept art and behind-the-scenes photography. Prepare to meet Fawkes, Professor Dumbledore's noble phoenix; Harry's beloved owl Hedwig; menacing mountain trolls; and even the terrible Basilisk that lurks within the Chamber of Secrets. There are profiles on all sorts of magical creatures – from Fluffy the three-headed dog to Newt Scamander's Nifflers, and other incredible beasts from the *Fantastic Beasts* film series. This unique volume takes readers on a tour of over thirty creatures, including those of the Forbidden Forest, the Black Lake and beyond. Brimming with bonus items including stickers, posters and more, *Magical Creatures: A Movie Scrapbook* is a must-have collectable for fans of the wizarding world.

Harry Potter HC \$29.99

Ghostbusters: Ghost Trap mini kit

This officially-licensed kit includes a mini replica of the Ghost Trap from the 1984 classic film, *Ghostbusters!* A four-inch mini ghost trap with doors that open and close with the press of a button; light and sound is activated when doors are opened and deactivated when shut; outer housing emits one yellow LED and one flashing red LED in standby mode; inside emits one orange LED and two flashing blue LEDs, enhanced with light deflector to produce a unique effect; mini book contains 12 full-colour stickers, along with three smaller decal stickers for use with the ghost trap. A unique gift for fans of the *Ghostbusters* films.

Ghostbusters Kit \$18.99

Ronin

Star Wars: Visions

Gandon, Emma Mieke

The Jedi are the most loyal servants of the Empire. Two decades ago, Jedi clans clashed in service to feuding lords. Sickened by this endless cycle, a sect of Jedi rebelled, seeking to control their own destiny and claim power in service of no master. They called themselves Sith. The Sith rebellion failed, succumbing to infighting and betrayal, and the once rival lords unified to create an Empire... but even an Empire at peace is

not free from violence. Far on the edge of the Outer Rim, one former Sith wanders, accompanied only by a faithful droid and the ghost of a less civilised age. He carries a light sabre, but claims lineage to no Jedi clan, and pledges allegiance to no lord. Little is known about him, including his name, for he never speaks of his past, nor his regrets. His history is as guarded as the red blade of destruction he carries sheathed at his side. As the galaxy's perpetual cycle of violence continues to interrupt his self-imposed exile, and he is forced to duel an enigmatic bandit claiming the title of Sith, it becomes clear that no amount of wandering will ever let him outpace the spectres of his former life. An original novel inspired by the world of 'The Duel' from the *Star Wars Visions* animated anthology.

Star Wars TP/HC \$32.99/\$48.99

Assassin's Creed: Atlas Delalande, Guillaume

Meticulously re-created historical sites are a staple of the bestselling *Assassin's Creed* series – and, in fact, are one of the main draws of Ubisoft's all-time bestselling property. Each new game transports gamers to a different era and locale, beginning with Jerusalem in the time of the Crusades and going on to explore Renaissance-era Italy, colonial America, Paris during the French Revolution, 19th-century London, and ancient Greece and Egypt. *Assassin's Creed* has provided a means to walk through the past and experience world history in a firsthand, immersive way. In *Assassin's Creed: Atlas*, previously unpublished maps, diagrams, and drawings illuminate all of the lands of antiquity featured across the series that have defined both real-world history and the games themselves. Throughout, gaming journalist Guillaume Delalande expands on *Assassin's Creed's* fascinating lore and reflects on the critical moments that gamers experienced in these locations.

Assassin's Creed HC \$79.95

Divine Wind

Halo 29

Denning, Troy

October 2559. With the galaxy in the suffocating grip of a renegade artificial intelligence, another perilous threat has quietly emerged in the shadows: the Keepers of the One Freedom, a fanatical and merciless Covenant splinter group, has made its way beyond the borders of the galaxy to an ancient Forerunner installation known as the Ark. Led by an infamous Brute named Castor, the Keepers intend to achieve what the Covenant, in all its might, failed to: activate Halo and take the last steps on the path of the Great Journey into transcendence. But unknown to Castor and his new, unexpected ally on the Ark, there are traitors to the cause in their midst – namely the Ferrets, composed of Office of Naval Intelligence operative Veta

Lopis and her young team of Spartan-IIIs, who have been infiltrating the Keepers to lay the groundwork for Castor's assassination. But with ONI's field operations now splintered and cut off by the Guardian threat, Veta's original mission has suddenly and dramatically escalated in scope. There's simply no choice or fallback plan – either the Ferrets somehow stop the Keepers, or the galaxy faces an extinction-level event...

Halo TP \$37.95

William Shakespeare's Avengers:

the Complete Works

Doescher, Ian

Assemble, Ye Avengers! All four Avengers films are presented as Shakespearean plays in this must-have for Marvel fans. What if the most epic cinematic franchise of all time had been penned by the greatest playwright of all time? Wonder no more! In *William Shakespeare's Avengers*, the bestselling author of the *William Shakespeare's Star Wars* series has re-imagined the Avengers films as plays penned by the Bard himself, including: *Assemble, Ye Avengers*; *Lo, The Age of Ultron*; *Infinity War's Tale*; and *The Endgame's Afoot*. Authentic meter and verse, stage directions, and clever Easter eggs will delight fans of the Avengers and Shakespeare alike. Readers will experience their favourite scenes, characters, and lines in a fresh – yet fully faithful – way, through soliloquies and dialogue by everyone from Captain America to Groot ('Tis I!'). The lavish two-column format recalls Shakespeare's folios, and dozens of vibrant illustrations capture all the iconic movie moments. This franchise bible elevates and celebrates the films and is a must-have for fans of the Marvel Cinematic Universe and the Avengers.

Marvel Cinematic Universe HC \$54.99

The Dragon

Minecraft novels

Drayden, Nicky

Zetta is the best potion-maker in the village of Sienna Dunes. Okay, maybe she's the only potion-maker in the village of Sienna Dunes. And maybe her potions don't exactly work like they're supposed to all the time. But when her village is menaced by a pack of villagers, only Zetta can see that the traditional ways won't keep Sienna Dunes safe anymore. Zetta journeys to her eccentric aunt's workshop outside town to search for an answer and finds a lot more than she bargained for. A mysterious egg hatches into a scaly creature with purple eyes, black wings, and poisonous breath. It can't possibly be the mythical ender dragon... can it? And if it is, can Zetta raise it to be the saviour her village needs? The threat of the villagers is growing fast, and Zetta's accidental dragon is growing even faster. With the help of her two best friends and her daydreaming little cousin,

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Zetta must train the scariest (and scaliest) baby in the Overworld. But when the dragon is fully grown, will it save Sienna Dunes? Or will it spell the village's end?

Minecraft HC \$27.99

Dark Origins: Arkham Horror

– the Collected Novellas, volume 01
Gross, Dave; Davis, Graeme; Byers, Richard Lee; Jackson, Chris A
The Ancient Ones are coming to consume our world, and only the bold investigators of Arkham Horror stand in their way, in this chilling collection of eldritch novellas. *Hour of the Huntress* by Dave Gross – the mysterious disappearance of dilettante Jenny Barnes' beloved sister triggers a frantic search through Arkham's darkest shadows. *The Dirge of Reason* by Graeme Davis – for federal agent Roland Banks, investigating a bizarre incident exposes him to the supernatural horrors of Arkham. *Ire of the Void* by Richard Lee Byers – the astronomer and professor Norman Withers finds himself the subject of a strange creature's gaze when he agrees to assist in a fellow scientist's weird experiment. *The Deep Gate* by Chris A Jackson – sailor Silas Marsh must return to Insmouth and confront his harrowing nightmares when he stumbles on a tome foretelling the end of the world.

DC Comics TP \$43.95

Secrets of the Force:

the Complete, Uncensored, Unauthorised, Oral History of Star Wars
Gross, Edward & Altman, Mark A
For the past four decades, no film saga has touched the world in the way that *Star Wars* has, capturing the imaginations of filmgoers and filmmakers alike. Now, for the first time ever, Edward Gross and Mark A Altman, the bestselling authors of *The Fifty-Year Mission*, are telling the entire story of this blockbuster franchise from the very beginning in a single exhaustive volume. Featuring the commentaries of hundreds of actors and filmmakers involved with and impacted by *Star Wars*, as well as writers, commentators, critics, executives, authors, film historians, toy experts and many more, *Secrets of the Force* will reveal all – in Altman and Gross' critically-acclaimed oral history format from the birth of the original film through the latest sequels and the new television series. From the authors of *The Fifty-Year Mission* and *So Say We All*, comes the first and only comprehensive oral history of the *Star Wars* movie franchise.

Star Wars HC \$59.99

Dark Avengers: the Patriot List

Marvel Untold
Guymer, David
Under Norman Osborn's jurisdiction, the Avengers have been secretly re-formed with a cabal of deadly super villains. This is Osborn's chance to finally put the Green Goblin behind him and become the Iron Patriot the world needs him to be. But villains aren't easy to wrangle into the place of heroes – doing damage control for his new line up, constantly, puts his empire at risk. When SHIELD loyalists break into Avengers Tower and steal the secret list of replacements

for his team of maniacs, the threat to his reign becomes intolerable. Osborn unleashes the worst of the worst to crush those responsible... It's hard to be a hero!

Marvel TP \$37.95

Star Wars Battles that Changed the Galaxy Horton, Cole; Fry, Jason; Ratcliffe, Amy

Enter a galaxy ravaged by conflict and discover the complete story of the epic struggles that define the *Star Wars* movies. This ambitious book presents major galactic conflicts from an in-world 'historical' perspective: each battle is depicted with captivating imagery, explored with newly commissioned maps, and explained through a detailed analysis of tactics, famous commanders, legendary warriors, key moments, and its impact on wider galactic history. This is the perfect book for any *Star Wars* fan, budding military historian, or would-be rebel hero!

Star Wars HC \$59.99

Triptych

Marvel Xavier's Institute
Johnson, Jaleigh
Former super-soldier and master thief, Fantomex, stumbles upon one of his clones, Cluster, breaking into museums to steal priceless artefacts. Outwitted and intrigued, Fantomex decides to beat Cluster at whatever game she's playing. But something is different about these artefacts: they've all been infused with nanotechnology, very similar to the kind that originally created Fantomex. And they aren't the only ones looking for them... Their other clone, Weapon XIII, is on the hunt too. The cat-and-mouse heists test their burglary skills and push the boundaries of how much they can trust one another. When it turns out that they're the pawns in an even deadlier game, all hell breaks loose – and these clones always play to win.

Marvel TP \$37.95

Geirmund's Saga

Assassin's Creed Valhalla
Kirby, Matthew
Mid-Ninth century CE. The Viking attacks and invasions are shattering England's kingdoms. Born into a royal lineage of Norwegian kings, Geirmund Hel-hide sets out for adventure to prove his worth as a Viking and a warrior. A perilous journey across the sea brings him into contact with a being out of myth and grants him a mysterious ring that promises both great power and bitter betrayal. As Geirmund rises in the ranks of King Guthrum's legendary army, he will have to use all his cunning to face the many dangers of a land ravaged by war. Fighting alongside his band of loyal warriors, his path will soon lead him into a conflict as old as the Gods themselves.

Assassin's Creed PBK \$19.99

Harley Quinn Talking Figure and Illustrated Book

mini kit
Korte, Steve
This kit is a perfect gift for fans of that wild and wonderful fictional comic book icon, Harley Quinn. DC Comics' wild and wonderful star, Harley Quinn, becomes your personal inspirational icon with this talking

collectible figure. Kit includes: three-inch Harley Quinn bust figure mounted on a base, with ten offbeat inspirational sound bites; 48-page book of some of Harley Quinn's greatest adventures, featuring full-colour illustrations throughout.

DC Comics Kit \$18.99

The Art and Soul of Dune Lapointe, Tanya

Immerse yourself in the world of Denis Villeneuve's *Dune* and discover the incredible creative journey that brought Frank Herbert's iconic novel to the big screen. Frank Herbert's science fiction classic *Dune* will be seen like never before in the breathtaking film adaptation from acclaimed director Denis Villeneuve (*Blade Runner 2049*, *Arrival*). Now, fans can be part of the creative journey of bringing Herbert's seminal work to life with *The Art and Making of Dune*, the only official companion to the hugely-anticipated movie event. This comprehensive and detailed exploration of the filmmaking process – from inception to production and postproduction – documents the story of capturing Villeneuve's vision for *Dune*, from its stunning environmental and creature designs to intricate costume concepts and landmark digital effects. *The Art and Making of Dune* will also feature interviews with key cast and crew, including extensive insight from Villeneuve. The book will be illustrated with a wealth of concept art, storyboards, set photography, and other key visuals showcasing the intensive design process behind the creation of this bold new vision. Showcasing Villeneuve's visionary approach to realising Herbert's science fiction classic, *The Art and Making of Dune* is an essential companion to the director's latest masterpiece.

Dune HC \$89.99

Ghibliothèque:

the Unofficial Guide to the Movies of Studio Ghibli
Leader, Michael & Cunningham, Jake
Based on the *Ghibliothèque* podcast, which leafs through the library of films from the world's greatest animation studio, this is a fully illustrated book that reviews each Studio Ghibli movie in turn, in the voice of expert and newcomer. Will include details of production, release, themes, key scenes, and general review as well as Ghibli-specific information. To be illustrated with stills and posters from each movie and (hopefully) portraits of directors, writers, and creative team.

Studio Ghibli HC \$39.99

Hogwarts Trunk Collectible Set

Harry Potter mini kit
Lemke, Donald
This high-quality collectible replica of Harry Potter's Hogwarts trunk from the *Harry Potter* films includes a keepsake box, wand pen, interactive journal, enamel pin, Marauders' Map and more! A perfect gift for fans of the Wizarding World. This deluxe collectible includes a replica of Harry Potter's Hogwarts trunk measuring 12 inches long by six and three-quarter inches wide by three and three-quarter inches high; complete with a journal, Harry's wand-pen, a chocolate

frog enamel pin, replicas of Harry Potter's Hogwarts acceptance letter, train ticket on the Hogwarts Express, Marauders' Map, and ticket to a Quidditch match. *Authentic replica*: This trunk is a moulded replica of Harry Potter's trunk used for the Hogwarts School of Witchcraft and Wizardry. *Keepsake trunk*: Full-colour, printed box modelled on the trunk seen in the *Harry Potter* films, featuring two metal closing locks and handle, to transport anywhere. *Journal included*: Record your magical thoughts in this Hogwarts-themed journal, measuring four and a quarter inches by seven inches, complete with quotes, writing prompts, and photos throughout. *Perfect present*: This one-of-a-kind, ultra-deluxe, Wizarding World kit is a perfect gift for the Potter fan or collector.

Wizarding World KIT \$49.99

The Gates of Thelgrim

Descent: Journeys in the Dark
MacNiven, Robbie
When three separate adventurers are hired to investigate the recent sealing of Thelgrim, the great Dunwarr dwarf city, all three have misgivings. One is a wanted criminal and the other two have no wish to work together – but when the money is this good, it's hard to refuse. As the three head to Thelgrim by secret path, none of them know what awaits them. Terrinoth is in upheaval: new threats are rising, and this one comes from the dark.

Descent TP \$37.95

Rogue Elements

Star Trek: Picard 03
Miller, John Jackson
Starfleet was everything for Cristóbal Rios – until one horrible, inexplicable day when it all went wrong. Aimless and adrift, he grasps at a chance for a future as an independent freighter captain in an area betrayed by the Federation, the border region with the former Romulan Empire. His greatest desire: to be left alone. But solitude isn't in the cards for the captain of *La Sirena*, who falls into debt to a roving gang of hoodlums from a planet whose society is based on Prohibition-era Earth. Teamed against his will with Ledger, his conniving overseer, Rios begins an odyssey that brings him into conflict with outlaws and fortune seekers, with power brokers and relic hunters across the stars. Exotic loves and locales await – as well as dangers galore – and Rios learns the hard way that good crewmembers are hard to find, even when you can create your own. And while his meeting with Jean-Luc Picard is years away, Rios finds himself drawing on the Starfleet legend's experiences when he discovers a mystery that began on one of the galaxy's most important days...

Star Trek HC \$39.99

Lucasfilm:

Filmmaking, Philosophy, and the Star Wars Universe
Patell, Cyrus R K
From *A New Hope* to *The Rise of Skywalker* and beyond, this book offers the first complete assessment and philosophical exploration of the *Star Wars* universe. *Lucasfilm* examines the ways in which these iconic films were shaped by global cultural mythologies and world cinema, as well as philosophical ideas from the fields of aesthetics and political theory, and now serve as a platform for public

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philosophy. Cyrus R K Patell also looks at how this ever-expanding universe of cultural products and enterprises became a global brand and asks: can a corporate entity be considered a 'filmmaker and philosopher'? More than any other film franchise, Lucasfilm's *Star Wars* has become part of the global cultural imagination. The new generation of Lucasfilm artists is full of passionate fans of the *Star Wars* universe, who have now been given the chance to build on George Lucas' oeuvre. Within these pages, Patell explores what it means for films and their creators to become part of cultural history in this unprecedented way.

Star Wars reference TP \$44.99

Blade Runner: Origins volume 01

Perkins, K; Brown, Mellow; Johnson, Mike

When a Tyrell Corporation scientist working on an experimental new type of Replicant is discovered dead in her laboratory, the victim of an apparent suicide, LAPD detective Cal Moreau is called in to investigate. What he uncovers is a conspiracy of silence so deadly it could change the world as he knows it. Set ten years before the events of the first *Blade Runner* film, this is the world on the cusp of environmental collapse, and the beginning of the mass Off-world migration to the Off-world colonies. Set ten years before the events of the first *Blade Runner* film, this is the world on the cusp of environmental collapse, and the beginning of the mass Off-world migration to the Off-world colonies. Through its rain-soaked streets, LAPD Detective Cal Moreau, a PTSD sufferer, must travel as he attempts to unravel the truth behind a seemingly routine suicide that soon reveals itself to be just the thin end of a vast conspiracy, one that runs to the very top of the Tyrell Corporation tower.

Blade Runner PBK \$27.99

Buckaroo Banzai Against the World Crime League **Rauch, E M**

Still mourning the losses of his beloved Penny Priddy and his surrogate father Professor Hikita, Buckaroo Banzai must also contend with the constant threat of attack from his immortal nemesis Hanoi Xan, ruthless leader of the World Crime League. To make matters worse, Planet 10 warrior queen John Emdall has sent her Lectoroid legions against Earth with a brutal ultimatum. Or is her true target Buckaroo Banzai? As the apocalyptic threats continue to mount, only Buckaroo and his Hong Kong Cavaliers stand in the way of global destruction. The long-awaited sequel to *The Adventures of Buckaroo Banzai Across the Eighth Dimension* is finally here after more than 35 years! As told by the Reno Kid to Buckaroo Banzai chronicler E M Rauch,

this tale follows everyone's favourite scientist-surgeon-entertainer-daredevil as he sets off on a brand-new, hair-raising adventure!

Buckaroo Banzai HC \$62.95

Last Resort

Zombicide

Reynolds, Josh

The zombie apocalypse has driven humanity up into the Adirondacks. Enter Westlake, hardened career criminal on the path of 'the Villa', a legendary mafia hideout where he can escape the devastation. When he's ambushed by the undead, an old FBI 'friend' and his squad of survivors rescue him... and then force him to reveal his secrets. The jokey myth of the Villa suddenly becomes salvation for the settlements scattered around Saranc Lake. Reluctantly, Westlake is saddled with an oddball team to navigate mine fields, trip wires, and flesh-eating zombies at every turn to find their safe haven. Shame there's already someone living there...

Zombicide TP \$37.95

No Time to Die: the Making of the Film **Salisbury, Mark**

The official making of book for *No Time To Die*, the 25th official James Bond 007 film. Bond has left active service and is enjoying a tranquil life in Jamaica. His peace is short lived, when his old friend Felix Leiter from the CIA turns up asking for help. The mission to rescue a kidnapped scientist turns out to be far more treacherous than expected, leading Bond onto the trail of a mysterious villain armed with dangerous new technology. It is directed by Cary Joji Fukunaga (*Beasts of No Nation*), and stars Daniel Craig as James Bond 007, with returning cast Ralph Fiennes as M, Naomie Harris as Moneypenny, Ben Whishaw as Q, Léa Seydoux as Madeleine Swann, Rory Kinnear as Tanner, and Jeffrey Wright as Felix Leiter. New cast members are Ana de Armas, Dali Benssalah, David Dencik, Lashana Lynch, Billy Magnussen, and Rami Malek.

James Bond HC \$79.99

Fan Fiction: a Mem-Noir: Inspired by True Events **Spiner, Brent; Darst, Jeanne (with)**

Set in 1991, just as *Star Trek: The Next Generation* has rocketed the cast to global fame, the young and impressionable actor Brent Spiner receives a mysterious package and a series of disturbing letters, that take him on a terrifying and bizarre journey that enlists Paramount Security, the LAPD, and even the FBI in putting a stop to the danger that has his life and career hanging in the balance. Featuring a cast of characters from Patrick Stewart to Levar Burton to *Trek* creator Gene Roddenberry, to some completely imagined,

this is the fictional autobiography that takes readers into the life of Brent Spiner, and tells an amazing tale about the trappings of celebrity and the fear he has carried with him his entire life. *Fan Fiction* is a zany love letter to a world in which we all participate, the phenomenon of 'Fandom'.

Star Trek HC \$57.95

The Dark Veil

Star Trek: Picard 02

Swallow, James

The Alpha Quadrant is mired in crisis. Within the United Federation of Planets, a terrorist strike on the shipyards of Mars has led to the shutdown of all relief efforts for millions of Romulans facing certain doom from an impending super nova. But when the USS *Titan* is drawn into a catastrophic incident on the Romulan-Federation border, Captain William Riker, his family, and his crew find themselves caught between the shocking secrets of an enigmatic alien species and the deadly agenda of a ruthless Tal Shiar operative. Forced into a wary alliance with a Romulan starship commander, Riker and the *Titan* crew must uncover the truth to stop a devastating attack – but one wrong move could plunge the entire sector into open conflict!

Star Trek PBK \$24.99

Warhammer Underworlds: Direchasm

Warhammer: Age of Sigmar

various authors

Beastgrave is starving. Poisoned from the inside by the treacherous Katophrane Curse, the Ur-Mountain forever calls warriors to its bloody depths in its desperation. Myriad warbands answer from across the Mortal Realms, some seeking treasure, others power, and yet more wishing only to kill. None find what they came for, and even death is denied those who enter Beastgrave's halls. Now, a new area has yawned open, the Direchasm – a place of darkness where warbands fight endlessly. Some, like Myari's Purifiers – noble scions of the Lumineth Realm-lords – have come to purge the taint from the mountain. Others, such as The Dread Pageant, seek any sign of Slaanesh, and will stop at nothing until the lost deity is found. To achieve their goals, both must battle the likes of The Wurm spat, Rippa's Snarlfangs and The Grymwatch. Beastgrave demands blood, but those who enter its caverns soon find themselves lost to its fury, doomed to fight an endless war.

Black Library TP \$20.00

How to Woo a Duke and Be the Talk of the Ton **Whistleblower, Lady**

A hilarious and informative Regency etiquette guide to courting, from the infamous Lady Whistleblower, for fans of *Bridgerton*.

Shall we promenade?

Dear Reader, Welcome to the definitive guide to navigating the social season. Learn about etiquette in all its forms. Within these abundant leaves you will be gifted with all the instruction and patronage, necessary, to take your place in society. Sort your Dandies from your Rakes, your Merry Andrews from your Bucks. All of the menagerie of the *beau monde* is contained within. So, read on, dearest reader, and bury oneself in the pool of knowledge that will equip oneself to Woo a Duke, and become the talk of the *ton*. Yours sincerely, Lady Whistleblower.

Etiquette guide (Regency) HC \$19.99

Warhawk

Horus Heresy: Siege of Terra 06

Wright, Chris

The Inner Walls are breached. Traitor vanguards tear towards the heart of the Palace, sensing victory. Desperate gambits are attempted: an unwilling saint is released into the ruins, as well as an enthusiastic sinner. A black sword rises, forged from spite, ready to create a legend. But amid the slaughter, Jaghatai Khan, Warhawk of Chogoris, prepares to launch the most audacious strike of the conflict. His goal is nothing less than the liberation of the Lion's Gate space port. Cut off from any help, he stakes everything on one desperate counter-offensive, launched against an old enemy who has been made far greater than he ever was before. As the White Scars ride out against the newly crowned lords of life and death, they know that defeat for them dooms not only the Legion, but Terra itself.

Black Library HC \$45.00

Heir to the Empire

Thrawn trilogy

Zahn, Timothy

In this essential *Star Wars* Legends novel – the first ever to take place after the events of the original trilogy – Grand Admiral Thrawn makes his debut on the galactic stage. Five years ago, the Rebel Alliance destroyed the Death Star, defeated Darth Vader and the Emperor, and drove the remnants of the old Imperial Starfleet to a distant corner of the galaxy. Princess Leia and Han Solo are married and expecting twins. And Luke Skywalker has become the first in a long-awaited line of Jedi Knights. But thousands of light-years away, the last of the Emperor's warlords, Grand Admiral Thrawn, has taken command of the shattered Imperial fleet, readied it for war, and pointed it at the fragile heart of the New Republic. For this dark warrior has made a vital discovery that could destroy everything the courageous men and women of the Rebel Alliance fought so hard to build. A reissue.

Star Wars Legends PBK \$19.99