

# Pulp Fiction

## Media-related & Humour Catalogue November 2021

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### Marvel's Falcon and the Winter Soldier

collector's special  
A guide to Marvel Studios' action-packed Disney+ series, featuring Sam Wilson and Bucky Barnes. Includes interviews with the cast and crew of Marvel Studios' *The Falcon and the Winter Soldier*, along with exclusive photos and art. This special collector's edition focuses on Captain America's fighting companions, Sam Wilson and Bucky Barnes, played by Anthony Mackie and Sebastian Stan.

Marvel HC \$43.95

### Final Fantasy XIV:

*Stormblood – the Art of the Revolution – Western Memories*  
Experience the rich world of *Final Fantasy XIV: Stormblood* once more via this exhaustive collection of concept art and illustrations, including character designs, field areas, dungeons, monsters, equipment, and more. *The Art of the Revolution – Western Memories* also features commentary from the art team on how costumes are created. Book one of a two-book set with *The Art of the Revolution – Eastern Memories*. This new edition of the official art book offers hundreds of full-colour illustrations in a collectors' quality volume, along with an exclusive bonus item code. Book one of a two-book set.

Final Fantasy TP \$59.99

### Final Fantasy XIV:

*Stormblood – the Art of the Revolution – Eastern Memories*  
Return to Eorzea with the Warrior of Light via this exhaustive collection of almost one thousand pieces of concept art and illustrations, including character designs, field areas, dungeons, monsters, equipment, and more. Covering content through the end of the *Stormblood* expansion, *The Art of the Revolution – Eastern Memories* also features messages from the art team, along with a job stone and minion sticker sheet. The second volume of a two-volume set of the official art books for *Final Fantasy XIV: Stormblood*. This new edition features hundreds of pages of full-colour art, a sticker sheet, and an exclusive bonus item code!

Final Fantasy TP \$59.99

### Silent Hunters

Warhammer 40,000  
**Albert, Edoardo**  
In the darkness beyond the galaxy, there are monsters. Some swim closer to the light, drawn by the beacon that is the Astronomicon, while others stalk the Void, predators in the dark. The Carcharodons have hunted for millennia, but now they are drawn into a new blackness... the Dark City of the drukhari itself. Commorrah. For a thousand years, Chaplain Tangata Manu has searched for a relic lost under his watch – an ancient thing, once charged into the keeping of the

Forgotten One himself. But at the brink of seeing his hunt fulfilled and the relic returned, it is stolen from under him. Now, if Tangata would see his honour restored, he must lead his hunt against some of the vilest predators the galaxy has ever seen, before they can turn the artefact to their own purposes...  
Black Library PBK \$20.00

### Appendix N: the Eldritch Roots of Dungeons & Dragon

anthology  
**Bebergal, Peter**  
An anthology investigating the influences behind *Dungeons & Dragons*, the most popular modern role-playing game. Drawing upon the original list of 'inspirational reading' provided by Gary Gygax in the first *Dungeon Master's Guide*, published in 1979, as well as hobbyist magazines and related periodicals that helped to define the modern role-playing game, *Appendix N* offers a collection of short fiction and resonant fragments that reveal the literary influences that shaped *Dungeons & Dragons*, the world's most popular RPG. The stories in *Appendix N* contextualise the ambitious lyrical excursions that helped set the adventurous tone and dank, dungeon-crawling atmospheres of fantasy role-play, as we know it today. Featuring tales by Poul Anderson, Frank Brunner, Ramsey Campbell, Lin Carter, Lord Dunsany, Robert E Howard, Tanith Lee, Fritz Leiber, H P Lovecraft, David Madison, Michael Moorcock, C L Moore, Fred Saberhagen, Clark Ashton Smith, Margaret St Clair, Jack Vance, and Manly Wade Wellman.  
D&D influences TP \$29.99

### Stormvault

Warhammer: Age of Sigmar  
**Clark, Andy**  
An ancient labyrinth of eerie subterranean ruins and creeping shadow, the dead city of Mordavia has long concealed a secret of unimaginable power. Now, as vast armies gather and war drums thunder, the perilous treasures of this cursed city are about to be unleashed. Lord-Celestant Kalyani Thunderblade leads her Celestial Vindicators into battle, determined to ensure that the city's secrets remain forever under lock and key. Yet, the odds are stacked steeply against her: plague-ridden legions of maggotkin, swarming tides of skaven, brutal greenskin hordes and mercenary Kharadron Overlords are all racing for the prize, shattering the sepulchral silence as they transform Mordavia's ruins into a blood-drenched battleground. Worse still, something monstrous stirs ever closer to wakefulness deep beneath the city's buried streets. At the head of a desperate alliance, Thunderblade must battle twisted warlords, rising storms of dark sorcery and her own inner demons to achieve victory in Mordavia, lest she pay the ultimate price...  
Black Library PBK \$20.00

### The Cat Purrsonality Test:

What Our Feline Friends are Really Thinking  
**Davies, Alison**  
Become a moggy mastermind with nine fun and easy-to-score personality tests. From cat speak to curious quirks, discover your feline's true nature to better nurture your bond. It begins with a simple question: what are your cat's classic behaviours? Whether they're testily knocking over your mug of piping hot tea or affectionately cuddling into your arms for a morning squeeze, each of these enigmatic actions and strange habits, pet peeves and preferences, tells us something about who they are and what they're really thinking. This hilarious book is kitty psychology 101. Begin your lifelong quest of demystifying your pet's mysterious mind by answering 81 multiple choice questions. Each code-breaking quiz represents a different area of a cat's life (all nine of them!) and links to the Feline Five (Neuroticism, Extroversion, Dominance, Impulsiveness, Agreeableness). Moocher or Tearaway? Pragmatist or Intellectual? Screwball or Sheriff? Match your answers to one or more of the 36 colourful puss profiles, adorably illustrated by #aturday artist Alissa Levy (@levysfriends), to discover a little more about their tells and traits and what these can teach you about them. Tests include:  
*Top cat*: Reflect on your cat's social circle and how they interact with others.  
*Day-to-day kitty*: Every daily habit offers a meaningful clue, from their preferred routine to how they handle disruptions.  
*Moggy mastermind*: Penetrate the powers of your kitty's mind, from problem solving techniques to how they handle you!  
*Puss-in-boots*: Grooming is much more than looking at your insta-cat finest. Unpick their wellbeing, general moods and energy levels.  
*Paws, snooze, repeat*: See what your cat's snoozing positions, patterns, and behaviours reveal.  
*Purr time*: Find out what each favourite toy or game signifies.  
*Cattitude*: Unique, laugh-out-loud and bizarre quirks all offer tell-tale signs of different feline traits.  
*Chat with a cat*: Whether two- or simply one-way, oral and physical communication are what bonds cats and owners.  
*Moggy on the move*: Investigate how your cat acts, when it's out and about.  
Dedicated to cat lovers, everywhere.  
Cats HC \$16.99

### Everything I Know about Life I Learned from PowerPoint

**Davies, Russell**  
A book about PowerPoint built out of PowerPoint – jokes, culture, politics, serious points about power and more, better, jokes. In the beginning was the Word. Now, there's PowerPoint. It's used for weddings, warfare and webinars, for literature, lessons and law.

All the books in this catalogue are new books due for release in **November 2021**.

Because they are new books, we are at the whim of the publishers and, to some extent, the shipping companies – books can sometimes arrive later (or earlier) than, or occasionally be a different retail price than originally quoted. Because space is a luxury, we bring in limited quantities of books. Prices are subject to change without notice.

**Please reserve copies of anything you want so you don't miss out – ASAP!**

If a book has sold out by the time we receive your order, we will back-order and supply, when available.

Pulp Fiction has access to thousands of books not shown in our monthly catalogues. We are only too happy to order anything if we don't have it on the shelves.

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If your order is over \$100, we recommend adding Australia Post insurance, which is charged at \$2.50 per \$100 of value.

Until next time, good reading!  
Ron and Leanne

Abbreviations used in this catalogue:  
PBK = 'A' & 'B' format (standard size) paperback  
TP = 'B+' & 'C' format (oversize) paperback  
HC = Hardcover or cloth binding

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## Media-related & Humour November 2021 (continued)

And, of course, to tell everyone that Q4 is going to be a lot more challenging than Q3. PowerPoint is probably the most successful piece of software in history – but do you know who invented it? Or why it's banned in American courtrooms? Or which Pulitzer Prize-winning novel has a chapter entirely in PowerPoint? At its heart, PowerPoint is about presentation, theatre and culture. About how to think, create and persuade. And it's hated and loved in equal measure for reasons that tell us a lot about power and who gets to say what where. All of life is somewhere in a PowerPoint slide. Come inside to find out why.

Humour HC \$29.99

### Assassin's Creed: Atlas Delalande, Guillaume

Meticulously re-created historical sites are a staple of the bestselling *Assassin's Creed* series – and, in fact, are one of the main draws of Ubisoft's all-time bestselling property. Each new game transports gamers to a different era and locale, beginning with Jerusalem in the time of the Crusades and going on to explore Renaissance-era Italy, colonial America, Paris during the French Revolution, 19th-century London, and ancient Greece and Egypt. *Assassin's Creed* has provided a means to walk through the past and experience world history in a firsthand, immersive way. In *Assassin's Creed: Atlas*, previously unpublished maps, diagrams, and drawings illuminate all of the lands of antiquity featured across the series that have defined both real-world history and the games, themselves. Throughout, gaming journalist Guillaume Delalande expands on *Assassin's Creed*'s fascinating lore and reflects on the critical moments that gamers experienced in these locations.

Assassin's Creed HC \$79.95

### Dungeons & Dragons:

Bag of Holding Magnet Set, mini kit

#### Dinon, Brenna

An officially licensed, collectible magnet set inspired by the Bag of Holding, an in-game object in the popular tabletop RPG brand *Dungeons & Dragons*, and a perfect gift for any D&D fan. It's larger on the inside! Adventurers can carry all their equipment, weapons, items, and more with the official *Dungeons & Dragons: Bag of Holding Magnet Set*. This kit includes: thirty two-dimensional magnets depicting iconic weapons, equipment, items, and more; a felt 'bag of holding'; and an illustrated mini 'inventory' book.

D&D KIT \$12.99

### Christmas with Elvis Bobblehead

#### Elder, Robert K

Celebrate the season with the King of Rock 'n' Roll! This three and a half inch-high mini bobblehead of Elvis Presley will get you in the Christmas spirit – just push a button and he sings the refrain from three classic carols from his bestselling Christmas album. Kit also includes a mini book with quotes, trivia, and full-colour images of Elvis.

Elvis KIT \$19.99

### Funny You Should Ask...

Your Questions Answered by the QI Elves

#### Elves, QI

The QI Elves are the brains behind the enduringly popular BBC TV panel show *QI*. Dive into this splendid collection of listeners' unusual questions and some unexpected answers that are sure to make your head spin on topics ranging from goosebumps to grapefruit, pizza to pirates and everything, in between. Generously sprinkled with extra facts and questions from the Elves, *Funny You Should Ask...* is essential reading for the incurably curious. How much water would you need to put out the Sun? If spiders can walk on the ceiling, why can't they get out of the bath? Why do dads make such bad jokes? Why does red mean 'stop' and green mean 'go'? Can I dig a tunnel to the other side of the Earth? How do plant seeds know which way is up? Can you fill up a black hole? Who popularised the recorder, and where can I get hold of them?

QI PBK \$19.99

### Funny You Should Ask Again...

More of Your Questions Answered by the QI Elves

#### Elves, QI

Every Wednesday on *The Zoe Ball Breakfast Show*, BBC Radio 2's most inquisitive listeners get to put their questions to the QI Elves. The questions are wonderfully original, often silly and sometimes quirky, and the QI Elves' answers are always fascinating and frequently hilarious. From spiders to stinging nettles, bees to by bands and twins to thermal undies, you'll wonder why these questions never occurred to you before – but you'll never forget the answers and will want to share them with all your friends. *Funny You Should Ask Again...* is a must read for the incurably curious.

QI TP \$24.99

### Asterix and the Griffin

Asterix 39

#### Ferri, Jean-Yves & Conrad, Didier

Deep in the frozen plains of Barbaricum, the Sarmatians face a terrible threat. The Romans are approaching in huge numbers to capture the Griffin, a sacred and terrifying beast, and they've kidnapped the beloved niece of the wise old shaman, Fanciakuppov, to lead them to it. Determined to stop them, Fanciakuppov seeks the help of his Gaulish friends. Follow Asterix and Obelix, as they fight alongside the fearless Amazon warrior women to rescue the prisoner and prevent the Romans reaching this formidable beast!

Asterix HC \$29.99

### More Rules for Life:

a special volume for enthusiasts

#### Flanagan, Kitty

*More Rules for Life* is the latest collection from comedian and rule-maker Kitty Flanagan. Following the success of her bestseller, *488 Rules for Life*, Kitty realised there was still a lot of work to be done. What if there were people who didn't know that you're supposed to take the lettuce off the sandwich before toasting it? Or that you should never make eye contact with someone while eating a banana? What if young people didn't realise that TikTok is not actually a

job? And what about old men on ladders? Someone needs to tell those guys to get down. Inspired by a rapidly changing world, this special volume includes a whole batch of new rules, as well as some very specific rules for our pandemic-riddled society. Written for the enthusiasts and true believers, *More Rules for Life* contains all the information you need to help others be their least-annoying selves.

Manners TP \$9.99

### Mortis

Horus Heresy: Siege of Terra 05

#### French, John

The victories of Saturnine and the sacrifices of the Eternity Wall space port have faded into the hope of yesterday. Denied but not defeated, the traitors intensify their assault on the Imperial Palace. With the principal space ports in Horus' hands, the Warmaster now drains the heavens of his reserves. As the pressure of the assault increases, the power of Chaos waxes. The waking lives of the defenders are filled with despair, while their dreams pull them in search of a false paradise. As the fabric of the defences fails and the will of those who stand on them cracks, Horus commands the Titans of the Legio Mortis to breach the walls. Against them stands the might of Mercury Wall and the strength of the Legio Ignatum. Ancient rivals, the god-engines of both Legions meet in battle, while within the walls a few desperate individuals seek a way to turn back the tide of the warp's malign influence. Across Terra lost warriors and travellers make their way through wastelands and gardens of horror, towards home and an unknown future.

Black Library TP \$27.00

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Black Library TP \$27.00

### Witches Unleashed

Marvel Untold

#### Harris, Carrie

Johnny Blaze, aka the Ghost Rider, has accidentally released Lucifer from Hell, and that's a serious problem. While hunting the 666 fragments of Lucifer's soul now loose on Earth, Johnny enlists the aid of witches Jennifer Kale, Satana Hellstrom and Topaz

to track down a sliver of the demon which is possessing the body of Jennifer's cousin, Magda. Lucifer is looking for the Tome of Zhered-Na, aiming to release the demon within its pages and unleash hell upon the world. But the witches are the Tome's protectors, and they aren't going down without a fight. Now, the witches must work together, trust the Ghost Rider, and put their personal demons aside to stop the King of Hell in his tracks.

Marvel TP \$37.95

### Ghostbusters: Afterlife – the Art and Making of the Movie Inguanzo, Ozzy

In *Ghostbusters: Afterlife – The Art and Making of the Movie*, author Ozzy Inguanzo provides a comprehensive look at the making of the next chapter in the original *Ghostbusters* universe. When a single mom and her two kids arrive in the small town of Summerville, they begin to discover their connection to the original *Ghostbusters* and the secret legacy their grandfather left behind. This lavish hardback explores the creative spirit and remarkable legacy behind the film, providing in-depth insider access to its development and production. Experience the journey from script to screen through an extensive collection of behind-the-scenes images and designs including concept art, storyboards, sketches, and models – showcasing the unique process of capturing the spirit of the original film through new and iconic visuals, creatures, costumes, props, and one of the most beloved vehicles in cinema history. Accompanying hundreds of stunning images are exclusive insights from key creatives, including writer/director Jason Reitman, producer Ivan Reitman, the production designer, cinematographer, costume designer, visual effects designer, and the special makeup and live action creature effects designer – making it the ultimate movie companion for fans and film lovers alike.

Ghostbusters HC \$59.99

### Where's the Assassin?

Assassin's Creed

#### Llamas, Florent

This gorgeous puzzle book for *Assassin's Creed* fans of all ages will delight the eyes, challenge the mind, and help fans to hone their assassin observation skills. Do you have the eagle eyes necessary to make it in the enigmatic Brotherhood of Assassins? This classic search and find book will allow gamers to interact with their favourite characters in a new way! With beautiful, intricate, original illustrations spanning over 2000 years of history, search for 13 iconic assassins through the ages and across the world. Florent Llamas is a French illustrator and digital artist who has worked on a number of games, including the *Assassin's Creed* series.

Assassin's Creed HC \$22.99

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## Media-related & Humour November 2021 (continued)

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Assassin's Creed HC \$22.99

### **The Panda, the Cat and the Dreadful Teddy: a Parody**

**Magrs, Paul**  
A timeless parody of Charlie Mackesy's *The Boy, the Mole, the Fox and the Horse*. Enter the world of me, Panda, plus my sometime-friends Cat and Teddy. You will find us living our best lives, trying (and occasionally succeeding) to be kind to each other. The cat is quite nice but can be a little bit selfish. Teddy can come across as very nice, with his squeaky voice and looking so tiny and helpless. But I must warn you, Teddy can be a vicious little backstabber, actually. This is a book of nice illustrations and some words from which you will likely gain some sort of inspiration.

Humour HC \$19.99

### **The Autobiography of Mr Spock**

Star Trek: the Original Series

#### **McGormack, Una & Walks, Russell (illustrator)**

One of Starfleet's finest officers and the Federation's most celebrated citizens reveals his life story. Mr Spock explores his difficult childhood on Vulcan with Michael Burnham, his controversial enrolment at Starfleet Academy, his time on the *Enterprise*, with both Kirk and Pike, and his moves to his diplomatic and ambassadorial roles, including his clandestine mission to Romulus. Brand-new details of his life on Vulcan and the *Enterprise* are revealed, along with never-before-seen insights into Spock's relationships with the most important figures in his life, including Sarek, Michael Burnham, Christopher Pike, Kirk, McCoy, and more, all told in his own distinctive voice.

Star Trek HC \$37.99

### **Forging Worlds:**

Stories Behind the Art of Blizzard Entertainment

#### **Neilson, Mickey**

To celebrate Blizzard's 30th anniversary, a gorgeous retrospective on artistry at Blizzard and the impact the studio has left emblazoned on gaming history. For 30 years, Blizzard has been pushing boundaries and breaking expectations of what it means to draw for video games. Get a glimpse behind the curtain at how art has evolved at Blizzard and meet some of the artists who've shaped Blizzard's style and range to what it is today. Discover how art cross-pollinated amongst game teams and how grassroots movements from fans inspired some of Blizzard's most iconic artwork. With insights from more than fifty artists, animators, designers, and storytellers, this sweeping compendium is fans' ultimate keys to the kingdom of three decades in Blizzard artistry.

Gaming art HC \$75.00

### **The Great Glans of Rokugan**

Legend of the Five Rings: the collected novellas 01

#### **Ostrander, Katrina; Denton III, Robert; Murdock, Mari; Clark, Daniel Lovat**

Warring samurai clans fight with swords and magic for the Emperor's favour with these collected Legend of the Five Rings novellas, including a brand-new novella of the Crane Clan. *Ice and Snow* by Katrina Ostrander – a surprise attack and courtly machinations challenge the untested heir to the Crane Clan to keep the peace and prove her value to her family. *The Sword and the Spirits* by Robert Denton III – the champion of the Phoenix Clan must save her lost love from the darkness consuming him, and from the menace of a desecrated shrine. *Whispers of Shadow and Steel* by Mari Murdock – in the Scorpion City of Lies, the 'only honest Scorpion' magistrate is caught between family and finding justice in a murder case. *Across the Burning Sands* by Daniel Lovat Clark – the future heir to the mighty Unicorn Clan faces duplicity, assassins, betrayal, and even sorcery as he seeks peace with the caliph of al-Zawira.

Legend of the Five Rings TP \$43.95

### **Guardians of the Galaxy: the Art of the Game**

**Ralphs, Matt**  
Jump on a wild ride across the cosmos in Marvel's *Guardians of the Galaxy*, a story driven action-adventure with a fresh take on everyone's favourite ragtag group of legendary heroes. Embark on the epic journey behind the scenes of Marvel's *Guardians of the Galaxy* in this beautiful hardback book. Accompanied by fascinating insights from the talented artists and developers behind the game, Marvel's *Guardians of the Galaxy: The Art of the Game* features exclusive concept artwork and final designs of the characters, costumes, gear, ships, creatures, planets, and environments that make up its vast universe.

*Guardians of the Galaxy* HC \$59.99

### **Knights of Bretonnia**

Warhammer Chronicles

#### **Reynolds, Anthony**

Bretonnia is a land shrouded in myth and magic, under siege from the strange creatures of its shadowy forests and those fallen to the lure of the Dark Gods. Against these fearsome foes stand the Knights of Bretonnia, calling upon their faith in the Lady and their guile with the sword to repel their legions of enemies. When young noble Calard starts upon the path to knighthood, he soon discovers the darkness hidden within his homeland and the price that must be paid by those seeking the holiest of honours – the title of Grail Knight. Accompanied by his faithful manservant Chlod, he must face vampires, wyverns, Chaos warriors and goblins, but each battle brings him one step closer to becoming the legend he seeks. Knights of Bretonnia collects the novels *Knight Errant* and *Knight of the Realm*, plus the novellas *Questing Knight* and *Grail Knight*, completing the saga of Calard from his knightly training to his most epic of victories.

*Black Library* TP \$27.00

### **Wacky Waving Inflatable Tube Gal**

#### **Riordan, Conor & Correll, Gemma**

You know the Wacky Waving Inflatable Tube Guy. Now, meet his cheerful, dancing friend: *Tube Gal!* Specifications: 18-inch waving purple tube gal with fan in base to make her dance, wiggle, and shake (batteries not included). Perfect gift: a hilarious, cheerful gift for every birthday, white elephant party, or holiday! Includes 32-page mini book, exploring the origins and ethos of Tulip the Tube Gal and her totally tubular family. Many uses: bring a little bit of joy to your desk, dorm room, or bedside table.

Humour KIT \$17.99

### **Cat-a-Pult**

**Royal, Sarah**  
Catapults have traditionally been used for propelling arrows, darts, and stones, but this unique desktop game with a cat lover's twist allows you to launch three cats into the air – to see if you can land them in the bullseye on the landing mat. This fun kit includes everything you need to play, including: a miniature cat-a-pult; three flying cats with capes; a landing mat; and a mini book with instructions on how to play the game.

Cats KIT \$12.99

### **Spacecraft**

a Smithsonian Colouring Book  
Launch into a universe of creativity – ready for you to colour! The Smithsonian's National Air and Space Museum presents a galaxy-spanning new colouring book that provides a crisp, informative look at the history of space exploration. With this expertly crafted colouring book, fire your imagination as you marvel at the wonders of interplanetary travel, interstellar exploration, plus the human ingenuity that made it possible, with a selection of the most celebrated artefacts and spacecraft from the National Air and Space Museum collection. Curated by museum experts and masterfully illustrated by John Pirtel, get an up-close look at Sputnik, Explorer 1, *Friendship 7*, Space Shuttle *Discovery*, *Voyager*, astronaut Sally Ride's flight suit, a real Mars rover, the Apollo 11 capsule, *Columbia*, and much more. These detailed pen and ink illustrations encourage you to consider the vastness of space and the achievements necessary to make these giant leaps for humankind, which fans of spacecraft, colouring books, and space history can unlock with their own creativity. Each page of *Spacecraft: A Smithsonian Colouring Book* not only stands alone as a work of art, but is also accompanied by brief and fascinating insights from the museum's experts about each artefact and its history, ensuring that time spent colouring is also time spent learning.

*Spacecraft* PBK \$27.99

### **My Favourite Movies:**

From a century of films and the world's best directors  
**Stratton, David**  
Australia's best-loved film critic shares the movies which are his personal favourites of all time, as well as tidbits and insights from

the leading directors and actors he has met over half a century. Wondering what to watch next? Discover a new movie or a new director among David Stratton's personal favourites! These are the movies Australia's best-loved film critic, David Stratton, has watched again and again. There are dramas, comedies, thrillers, musicals, westerns, and arthouse classics from a century of filmmaking. From *Casablanca* to *The Big Sleep*, *On the Waterfront* to *Lorenzo's Oil*, and *Jaws* to *Animal Kingdom*, here are hundreds of hours of great entertainment. Each movie is reviewed, with details and behind-the-scenes stories that will enhance your experience of movies you have seen before. David has met many of the directors and actors, and he includes anecdotes and memories you won't find anywhere else. Keep David Stratton's *My Favourite Movies* on your coffee table, and you'll find yourself dipping into it, time and time again.

Film-related TP \$32.99

### **The Ashes of Tomorrow**

Star Trek: Coda 02

#### **Swallow, James**

The crews of Jean-Luc Picard, Benjamin Sisko, Ezri Dax, and William Riker unite to prevent a cosmic-level apocalypse – only to find that some fates really are inevitable. Friends become foes, the Temporal Apocalypse accelerates, and the catastrophe's true cause is revealed.

Star Trek TP \$29.99

### **Pac-Man: Birth of an Icon**

**Terpstra, Arjan & Lapetino, Tim**  
This is a gorgeous, hardcover retrospective, the first-ever history of Pac-Man. Full of historical imagery, concept designs, marketing photos and more, the book examines the game's design philosophy and origins through the artists, designers, developers, and other creative teams who brought Pac-Man to life. This new nonfiction book will journey from creator Toru Iwatani's pizza slice inspiration to the game's incredible success in arcades and beyond. The book also dives into Pac-Man's unprecedented impact on pop culture, with more than 40 new interviews from key players around the world.

Game history HC \$149.95

### **Take a Number!**

#### **a Tiny Ticket Dispenser**

**Thomas, Mollie**  
A quirky (but practical) addition to our roster of office humour mini kits, *Take a Number!* offers you a ticket-based system for getting co-workers and other nuisances out of your hair and away from your desk. Next time, you're up to your neck in nagging requests, emails, and meeting invites, give your co-workers a (not-so-subtle) hint: *Take a Number!* Specifications: includes a mini butcher counter-style 'take a number' system with 100 paper tickets, plus a digital number board to display the number currently being served. Includes mini book: enjoy an illustrated mini book outlining how to tackle common office distractions, like Carol from accounting asking if you saw last night's episode of *Dancing with the Stars*. Perfect office gift: whether it's for your boss, the

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## Media-related & Humour November 2021 (continued)

office White Elephant party, or your busy co-worker's birthday, this is a hilarious novelty item that's sure to delight! Really works! As functional as it is funny and adorable, this tiny ticket dispenser might actually help you keep requests at bay.

Humour KIT \$17.99

### Escape from New York:

the Official Story of the Film

#### Walsh, John

Discover the thrilling story behind the making of *Escape from New York* and celebrate its legacy in this visually stunning, exclusive retrospective. Over forty years after the release of the iconic hit, *Escape from New York: The Official Story of the Film* delves into the archives to showcase the creation of the movie. Directed by John Carpenter and released in 1981, *Escape from New York* thrilled audiences worldwide with its memorable characters, gritty premise, and creative special effects. *Escape from New York: The Official Story of the Film* is the ultimate retrospective to the cult-classic movie. This must-have book intricately illustrates the production process of the science-fiction blockbuster, plus the impact and influence in popular culture, as well as the costuming, special effects, music, posters, and much more. Featuring brand new interviews with cast and crew, this extraordinary collection of never-before-seen art will give fans exclusive insight into every aspect of *Escape from New York*.

Escape from New York HC \$69.99

### Moments Asunder

Star Trek: Coda 01

#### Ward, Dayton

Time is coming apart. Countless alternate and parallel realities are under attack, weakening and collapsing from relentless onslaught. If left unchecked, the universe faces an unstoppable descent toward entropy. Scarred and broken after decades spent tracking this escalating temporal disaster, while battling the nameless enemy responsible for it, an old friend seeks assistance from Captain Jean-Luc Picard and the crew of the Starship *Enterprise*. The apocalypse may originate from their future, but might the cause lie in their past? Identifying their adversary is but the first step toward defeating them, but early triumphs come with dreadful costs. What will the price be to achieve final victory, and how will that success be measured in futures, as yet undefined?

Star Trek TP \$29.99

### The Wit and Wisdom of James Bond

#### Ward, Simon & Nolan, James

The most memorable dialogue and witty one-liners from all 25 official James Bond films, quoting 007, M, Q, Money Penny, Bond villains, and more! *Bond. James Bond.* The iconic line from James Bond's first big-screen scene has been endlessly quoted and imitated since, and the memorable dialogue and witty

one-liners stand alongside the glamorous locations, breathtaking stunts and creative gadgets as one of the many reasons the films are so beloved the world over. *The Wit and Wisdom of James Bond* includes the very best quotes, quips and pearls of wisdom from all 25 films. From 'Shocking. Positively shocking,' to 'Choose your next witticism carefully, Mr Bond. It may be your last,' this official book collects the greatest killer one-liners from the world's most famous 'licensed trouble-shooter', as well as M, Q, Money Penny, Bond villains, and more. (Now, sadly, delayed until February 2022.)

James Bond HC \$24.99

### Warhawk

Horus Heresy: Siege of Terra 06

#### Wraight, Chris

The Inner Walls are breached. Traitor vanguards tear towards the heart of the Palace, sensing victory. Desperate gambits are attempted: an unwilling saint is released into the ruins, as well as an enthusiastic sinner. A black sword rises, forged from spite, ready to create a legend. But amid the slaughter, Jaghatai Khan, Warhawk of Chogoris, prepares to launch the most audacious strike of the conflict. His goal is nothing less than the liberation of the Lion's Gate space port. Cut off from any help, he stakes everything on one desperate counter-offensive, launched against an old enemy who has been made far greater than he ever was

before. As the White Scars ride out against the newly crowned lords of life and death, they know that defeat for them dooms not only the Legion, but Terra, itself.

Black Library HC \$45.00

### Lesser Evil

Star Wars: Thrawn Ascendancy 03

#### Zahn, Timothy

For thousands of years the Chiss Ascendancy has been an island of calm, a centre of power, and a beacon of integrity. Led by the Nine Ruling Families, their leadership stands as a bulwark of stability against the Chaos of the Unknown Regions. But that stability has been eroded by a cunning foe that winnows away trust and loyalty in equal measure. Bonds of fidelity have given way to lines of division among the families. Despite the efforts of the Expansionary Defence Fleet, the Ascendancy slips closer and closer toward civil war. The Chiss are no strangers to war. Their mythic status in the Chaos was earned through conflict and terrible deeds, some long buried. Until now. To ensure the Ascendancy's future, Thrawn will delve deep into its past, uncovering the dark secrets surrounding the ascension of the First Ruling Family. But the truth of a family's legacy is only as strong as the legend that supports it. Even if that legend turns out to be a lie. To secure the salvation of the Ascendancy, is Thrawn willing to sacrifice everything? Including the only home he has ever known?

Star Wars HC/TP \$48.99/\$32.99